

LGBT " TWO BUCK" TRIVIA NIGHT

Cost: \$2.00 per person

Teams: Any number of people, up to six, can form a team and compete for prizes.

Team Names:

Be creative and have a team name that can be used throughout the year. You can change each month but along with the monthly name....put the permanent name ...this may be used later if we decide to have a tournament at the end of the year.

Rules:

There is only one; fair play. You can increase the number of players at your table (up to six) anytime during the evening. So folks who can't get here at 6:00 will still be allowed to join any team with less than six players. However, we will start at 6:00 PM SHARP. The biggest issue is the obnoxious little gadgets that we have all become so unable to live without-the cell phone-or whatever it is you use to access the Internet. It is very difficult to convince people from other teams that the reason you are on your cellphone is that you are on the cell for the Suicide Prevention Hotline. Ideally, you will be able to turn off your cell when the game gets started. However, if your addiction is too great, please leave your table to answer the phone. REMEMBER: any use of the cell phone at the table makes you ineligible for prizes that even

Questions:

The same format will be kept, Nine questions in both the first half and the second half, with a Midpoint Question (usually worth up to 50 points,) and a final question. The final question is difficult and usually asks you to put five things "in order". You are allowed to put whatever value you want on the final question, depending on how many points you have accumulated during the evening.

Every question asked has a reference sources. If you disagree with the answer, you will be given the reference either that night, or the following game. If a question is found to be ambiguous, it will be thrown out and a new question substituted. If there are NO correct answers for a particular question, that question is deemed no good, and a replacement question will be provided. There is one exception: Since you know what is being asked of you in the final question, you have the choice of bidding points in the hopes of getting it right. If no one gets the final question correct, you still lose the points you bid, and the question still stands. The only time the midpoint or final question is changed is when they are proved to be ambiguous.

Tie Breaker:

These are questions given to settle ties for the prizes. The questions are meant to break a tie, and the chances of two teams answering the question correctly is almost non-existent. The questions are basically unanswerable and the team closest to the correct answer is deemed the winner. For instance, "How may hairs are there in a typical adult eyebrow?" The exception is where there are two teams tied for a place in a tournament. That tie will be broken by answering a typical midpoint and final question.

Prizes:

There is a charge of two dollars to play the game per person....the pot will be divided in half...one half to the winning team...the other half to given to the LGBT CENTER, (to help cover expenses that are incurred in order to keep the center open

How To Play:

- 1.) What you will need from the announcer's desk: pens, scrap paper(take at least 20 pieces) and the Question work sheet.
- 2.) First thing is to give the team name and bring that up to the desk. Teams can be any size (up to six), you can also play by yourself, but we still need a team name.
- 3.) The game is divided into two parts. There are three sets of questions each. The categories are announced before the questions are given. Write the categories on your worksheet. As each question is asked you need to put your team name on a piece of the scrap paper, your answer, AND how many points you are assigning to that answer. In the first half, the questions are worth either one (1), three (3), or five (5) points, you decided. BUT you can only use the 1,3,or 5 once per set of three question.

Mid-point question usually contains 10 question worth five (5) points each. In most cases you will be given an answer sheet for the mid point question, you fill it out, put your team name on it and return it to the desk.

- 4.) The second half will be three sets of three question just like the first half, the only difference is that those questions are worth,) , two (2), four (4), and six (6) points

NOTE: You can keep track of your score on the score sheet. If there is a discrepancy in your arithmetic and ours, please bring this up to the desk at half time or just before the final question so we can resolve the discrepancy.

- 5.) Before the final question, the scores for each team will be announced, write them down. The category for the final question will be announced. You will then decide how many points you want to assign to the final question. If your score just before the final question is (sample 95), after hearing a description of the final question, you can "bet" as many of your earned points as you want, from no points to all to all you have , in this sample case, 95. Write down the points you want to bet on he final question along with your team name, and bring it up to the desk. If you bet your entire (sample 95)points and you get the question correct, your final score will be 190 points. If you get the answer wrong, your final score will be "0" .